Habiba EL-Zohny et al./ Elixir Dis. Math. 37 (2011) 3852-3855

Awakening to reality Available online at www.elixirpublishers.com (Elixir International Journal)

# **Discrete Mathematics**

Elixir Dis. Math. 37 (2011) 3852-3855



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## ARTICLE INFO

ABSTRACT

In this paper we compute first and second neighborhood with respect to vertices and edges for some special graphs, and we discussed its algorithm.

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Article history: Received: 12 June 2011; Received in revised form: 19 July 2011; Accepted: 29 July 2011;

### Keywords

Neighborhood, Types of graphs, Shortest path algorithm.

## Introduction Difinitions and background:

## **Definition 1: Degree of vertex:**

Let G be an undirected graph or multigraph. For each vertex of G, the degree of v, written deg(v), is the number of edges in G that are incident with v.[3]

## **Definition 2: bipartite graph:**

A graph G is bipartite if the set of its vertices can be divided into two disjoint subsets such that each edge has an endvertex in each subset. We denote a bipartite graph by  $G = (X; \Box Y; E)$ , where X  $\Box$  and Y are the two subsets of vertices (and so XUY  $\Box$  is the set of all vertices) and E is the set of edges.[2]

## **Definition 3: complete bipartite graph:**

A bipartite graph  $G \square = (X; \square Y; E)$  is complete if it is simple and the set of its edges is  $E \square = \{ xy \mid x \in X ; y \in Y \}$  that is any pair of a vertex of X and of a vertex of G  $\square$  is an edge of G. It is denoted by  $K_{p,q}$ ; where  $p \square$  is the cardinality of X  $\square$  and q the cardinality of Y.[1]

## **Definition 4: Cycle graph:**

A cycle graph  $C_n$ , sometimes simply known as an *n*-cycle is a graph on *n*nodes containing a single cycle through all nodes. Alternatively, a cycle can be defined as a closed path.[4]

## **Definition 5: Regular graphs:**

A graph  $G\square$  is said to be regular when the degrees of its vertices are all equal.[2]

#### **Definition 6: Complete graph:**

Let v be a set of n vertices, the complete graph on v denoted  $k_n$ , is a loop free undirected graph, where for all  $a, b \in v$ ,  $a \neq b$  there is an edge  $\{a, b\}$ .[1]

### **Definition7: weighted graph:**

Is a graph for which each edge has an associated real number weight.[5]

## **Definition 8:**

Spanning tree for a graph G is a subgraph of G that contains every vertex of G and is a tree.[5]

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Minimal spanning tree for a weighted graph is a spanning tree that has at least possible total weight compared to all other spanning trees for the graphs.[5]

#### Main Result: Definition 1:

First neighborhood of vertex v on graph G denoted by  $N^{1}(v)$  or  $N^{1}_{G}(v)$  is the set of all vertices adjacent to v by one vertex. **Definition 2:** 

Second neighborhood of vertex v on graph G denoted by  $N^2_{\ G}(v)$  is the set of all vertices adjacent to v by path of length two.

## **Definition 3:**

 $N_{\_}$  neighborhood of vertex v on graph G denoted by  $N^n_{\ G}(v)$  ) is the set of all vertices adjacent to v by path of length n .

#### **Definition 4:**

First neighborhood of edge e on graph G denoted by  $N^{1}(e)$  or  $N_{G}^{1}(e)$  is the set of all edges connect e by one edge.

## **Definition 5:**

Second neighborhood of edge e on graph G denoted by  $N^2(e)$  or  $N^2_G(e)$  is the set of all edges connect e by path of length two.

#### **Definition 6:**

 $N_{-}$  neighborhood of edge e on graph G denoted by  $N^n(e)$  or  $N^n_{\ G}(e)$  is the set of all edges connect e by path of length n .

## Neighborhood of vertex v on graph G.

## Lemma 1:

First neighborhood of vertex v on graph G equal to the degree of this vertex.

### Example 1:

Consider a graph shown in fig(1), we can compute first and second neighborhood, and degree of all vertex as follows:

Vertex	$N^{1}(v)$	Deg(v)	$N^2(v)$
1	$N^{1}(1) = \{2,5\}$	2	$N^{2}(1) = \{4,3\}$
2	$N^{1}(2) = \{1,3,5\}$	3	$N^{2}(2) = \{4\}$
3	$N^{1}(3) = \{2,4\}$	2	$N^{2}(3) = \{1, 5, 6\}$
4	$N^{1}(4) = \{3, 5, 6\}$	3	$N^{2}(4) = \{1,2\}$
5	$N^{1}(5) = \{1, 2, 4\}$	3	$N^{2}(5) = \{3, 6\}$
6	$N^{1}(6) = \{4\}$	1	$N^{2}(6) = \{3,5\}$







First and second neighborhood for special graphs: For complete bipartite graph:

There are many types of complete bipartite graphs K<sub>m.n</sub>. Cas(1): when m=n

#### Example 2:

We can compute first and second neighborhood for complete bipartite graph shown in fig(2) as follows:

Vertex	$N^{1}(v)$	Deg(v)	$N^2(v)$
V1	{v2,v4,v6}	3	{v5,v3}
V2	{v1,v3,v5}	3	{v4,v6}
V3	{v2,v4,v6}	3	{v1,v5}
V4	{v1,v3,v5}	3	{v2,v6}
V5	{v2,v4,v6}	3	{v1,v3}
V6	{v1,v3,v5}	3	{v2,v4}





For fig(3) , $K_{4,4}$  we have:



	Fig (3)				
Ver	tex	$N^{1}(v)$	deg(v)	$N^2(v)$	
1		{5,6,7,8}	4	{2,3,4}	
2		{5,6,7,8}	4	{1,3,4}	
3		{5,6,7,8}	4	{1,2,4}	
4		{5,6,7,8}	4	{1,2,3}	
5		{5,6,7,8}	4	{6,7,8}	
6		{5,6,7,8}	4	{5,7,8}	
7		{5,6,7,8}	4	{5,6,8}	
8		{5,6,7,8}	4	{5,6,7}	

----....

Cas(2): when  $m \neq n$ 

### **Example 4:**

Consider bipartite graph  $K_{3,2}$  with m=3, n=2 as shown in fig(4).







## Theorem 1:

For complete bipartite graph K<sub>m.n</sub>,

for m=n

i. first neighborhood for every vertex on set m is equal to all vertices on a set n .and converse is true.

ii.second neighborhood for every vertex is equal to (m-1) or (n-1).

#### For m≠n

i. first neighborhood for every vertex on set m is equal to all vertices on a set n . and the converse is true.

ii.second neighborhood for every vertex on set m is equal to (m-1), and for every vertex on a set n is equal to (n-1).

#### **Proof:**

The proof comes directly from the above discussion.

#### For regular graph:

We can compute first and second neighborhood for regular graph on the same way.

#### Example 5:

Consider 4-regular graph as shown in fig (5), we have:

Vertex	$N^{1}(v)$	Deg(v)	$N^2(v)$
V1	{v2,v3,v4,v5}	4	{v2,v3,v4,v5}
V2	{v1,v3,v4,v5}	4	{v1,v3,v4,v5}
V3	{v1,v2,v4,v5}	4	{v1,v2,v4,v5}
V4	{v1,v2,v3,v5}	4	{v1,v2,v3,v5}
V5	{v1,v2,v3,v4}	4	{v1,v2,v3,v4}



## Example 6:

For 3-regular graph shown in fig(6) we have:



#### Theorem 2:

For regular graph K-regular. First neighborhood for each vertex equal to second neighborhood,  $N^1\!(v)\!=\!N^2(v)$  .

#### For complete graph:

All results discussed on regular graph is the same on complete graph.

### Example 6:

For  $K_4$  (regular graph with 4 vertices) shown in fig(7), we have:





#### For cyclic graph:

We have two cases on cycle graph, n-cycle. Cas (1) for n=3 ,(3-cycle)

### Example 7:

Consider cycle graph with 3 vertices(3-cycle) fig(8), we can compute first and second neighborhood as follows:



## Cas (2): for n>3

Example 8:

Consider cycle graph (4-cycle) with 4 vertices shown in fig (9),





Fig (9)

For 5-cycle graph  $C_5$  with 5 vertices shown in fig (10),



Fig (10)

Theorem 2:

Example 9:

For cycle graph n-cycle we have two cases, Cas (1): for n=3

i. First neighborhood for each vertex equal to (n-1).

ii. Second neighborhood doesn't exist.

Cas (2): for n>3

i. First neighborhood for each vertex equal to 2.

ii. Second neighborhood for each vertex equal to (n-3). **Proof:** 

The proof comes directly from the above discussion. Neighborhood for edge e on graph G:

## Example 10:

For bipartite graph shown in fig(2),

Edge	N <sup>1</sup> (e)	$N^2(e)$
e 1	{e2,e6,e7,e8}	{e3,e4,e5}
e2	{e1,e3,e8,e9}	{e4,e5,e6}
e3	{e2,e4,e7,e9}	{e1,e5,e6}
e4	{e2,e5,e7,e8}	{e1,e2,e6}
e5	{e4,e6,e8,e9}	{e1,e2,e3}
e6	{e1,e5,e7,e9}	{e2,e3,e4}
e7	{e1,e3,e4,e6}	{e2,e5}
e8	{e1,e2,e4,e5}	{e3,e6}
e9	{e2,e3,e5,e6}	{e1,e4}

Neighborhood and shortest path algorithm in weighted graph:

## **Definition 1:**

Shortest path algorithm for n-neighborhood for a vertex v on graph G is the n-neighborhood of a vertex that have the smallest weight.

#### Note:

To find shortest path algorithm for n-neighborhood we must optain minimum spanning tree first by using appropriate algorithm.

## Kruskal's Algorithm[5]

## Input: G [a weighed graph with n vertices]

### Algorithm Body:

[Build a subgraph T of G to consist of all the vertices of G with edges added in order of increasing weight. At each stage, let m be the number of edges of T.]

- 1. Initialize T to have all the vertices of G and no edges.
- Let E be the set of all edges of G, and let m := 0.
  [pre-condition: G is connected.]
- 3. while (m < n 1)
  - 3a. Find an edge e in E of least weight.
  - 3b. Delete e from E.
  - 3c. if addition of e to the edge set of T does not produce a circuit then add e to the edge set of T and set m := m + 1

#### end while

[post-condition: T is a minimum spanning tree for G.]

### Output: T

#### Example 11:

Describe the action of Kruskal's algorithm for the graph shown in Figure 11





Solution	Iteration Number	Edge Considered	Weight	Action Taken
	1	Chicago-Milwaukee	74	added
	2	Louisville-Cincinnati	83	added
	3	Louisville-Nashville	151	added
	4	Cincinnati-Detroit	230	added
	5	St. Louis-Louisville	242	added
	6	St. Louis-Chicago	262	added
	7	Chicago-Louisville	269	not added
	8	Louisville-Detroit	306	not added
	9	Louisville-Milwaukee	348	not added
	10	Minneapolis-Chicago	355	added

The tree produced by Kruskal's algorithm is shown in Figure \7



Then we can determine first and second neighborhood as follows:

vertex	$N^{1}(v)$	$N^2(v)$
Minneapolis	{Chicago}	non
Chicago	{Milwaukee }	{ Louisvill}
Milwaukee	{ Chicago }	{St.Louis}
Detroit	{ Cincinnati }	{ Louisvill}
Cincinnati	{ Louisvill}	{ Nashvill }
Louisvill	{ Cincinnati }	{ Detroit }
Nashvill	{ Louisvill}	{ Cincinnati }
St.Louis	{ Louisvill}	{ Cincinnati }

#### Example 12:

For a graph shown in fig(13) , compute first and second neighborhood of shortest path.

## Solution:

First we find minimum spanning tree by describing the action of Kruskal's algorithm.

Iteration no.	Edge considered	weight	Action taken
1	DCA - JFK	370	added
2	YYZ - YUL	516	added
3	YUL - JFK	544	added
4	YYZ - JEK	593	not added
5	YYZ - LAX	3523	added
6	LAX - JFK	4010	not added



Fig (12) the tree produced by Kruskal' s algorithm will be:



Fig (14)

then we can compute first and second neighborhood as follows:

vertex	$N^{1}(v)$	$N^2(v)$
LAX	{YYZ}	{YUL}
YYZ	{YUL}	{JFK}
YUL	$\{YYZ\}$	{DCA}
JFK	{DCA}	$\{YYZ\}$
DCA	{JFK}	{YUL}

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